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Appendix A Proposals

Drawings produced by J & L Gibbons:

- 581_SK_17 Sketch Proposal Plan, dated June 2015
- 2016581_PL_S_01 Stable Café General Arrangement, dated January 2017
- 581_PL_S_02 Stable Café Hard Landscape Plan, dated January 2017

Drawing produced by van Heyningen and Haward Architects, dated November 2016:

533-L-004 Café Site Plan – Proposed

Extracted from Landscape Base Drawing produced by G & L Gibbons, provided 03/03/2017.

Proposed Terrace Landscaping Plan

Extracts from 'Round 2 Report', prepared by J&L Gibbons, dated February 2017:

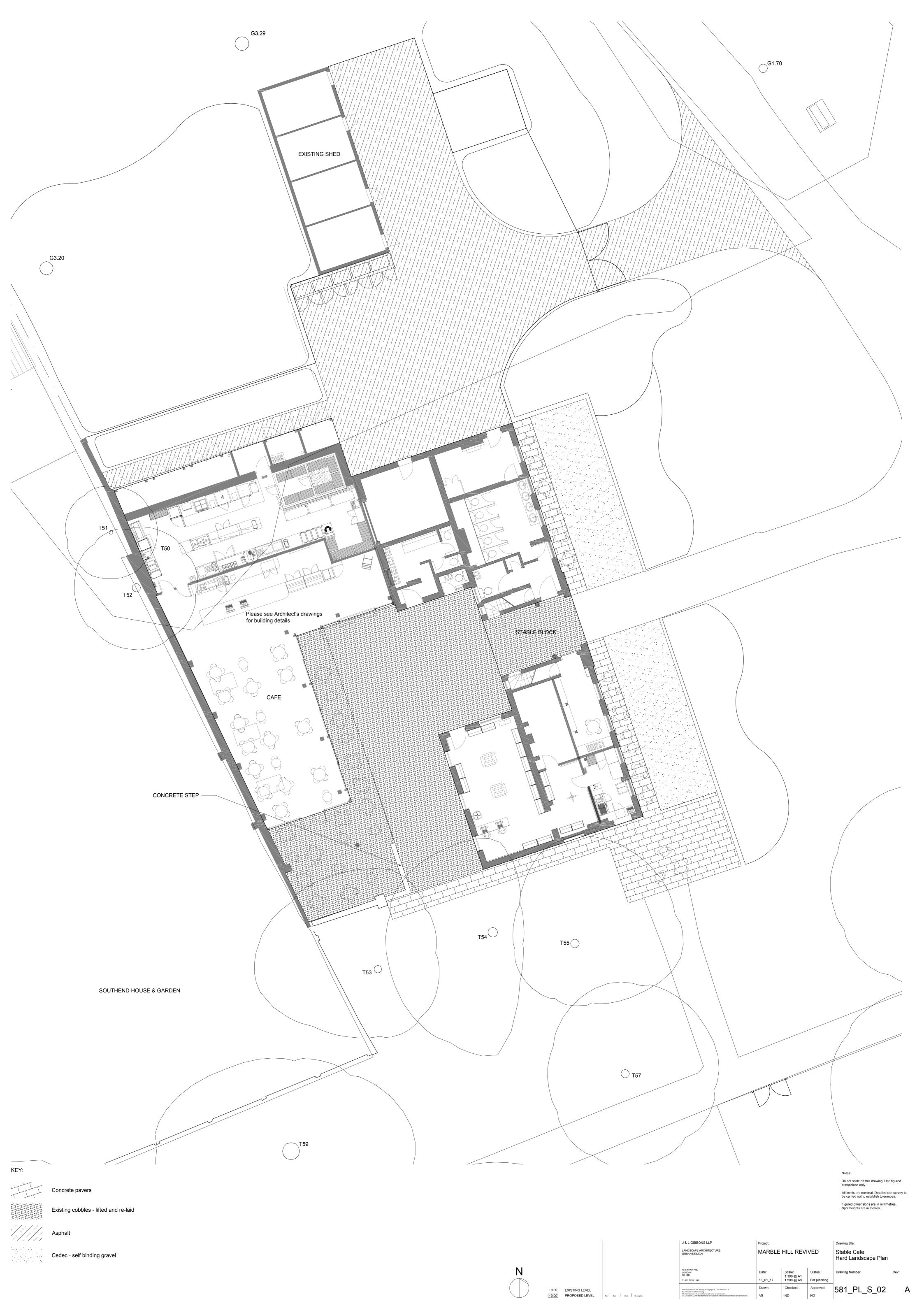
- Hard Landscape and Furniture Strategy Diagram of proposed furniture and interpretative elements within Marble Hill Park (Page 36)
- Play Strategy Ref 581_SK-25 Proposed strategy plan (Page 60)



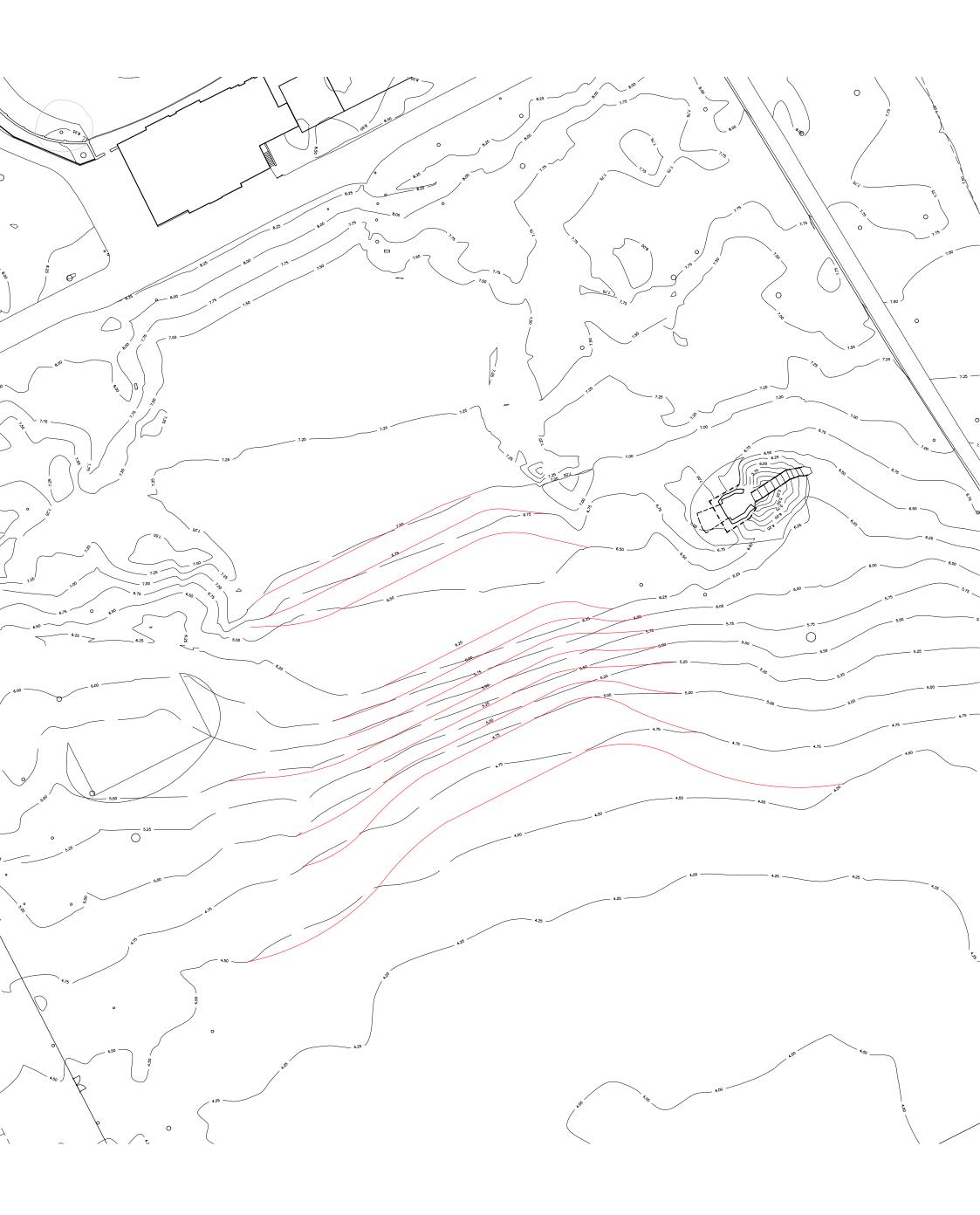
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3.4 HARD LANDSCAPE AND FURNITURE STRATEGY

The majority of the existing paths will be repaired to match the existing black asphalt surfacing to remove trip hazards or obstacles to accessibility. The 'wiggly paths' within the Pleasure Grounds, including the Ninepin Alley will be of an inert porous self binding gravel. All new paths will be constructed in line with the methodologies described in the Arboricultural Development Statement where required.

In the vicinity of the house the surrounding paths, including the carriage circle, will receive a tar and chip coating to improve the setting of the house. The circular lawn to the front of the House will be removed and paved over with tar and chip to reinstate the historic setting of the House.

The strategy for furniture in Marble Hill Park has a two tier hierarchy. The general principles of the strategy apply to each tier:

- Creation of a simple and uniform palette
- Minimise clutter
- Highly functional and robust
- A coordinating colour for all metalwork
- Integration with wayfinding and interpretation

Tier one includes the Pleasure Grounds. In these areas the focus is on fixtures and fittings that are sensitive to the heritage setting and are part of the reinterpretation of the historic landscape.

Tier two is the remainder of the wider park. In these areas a standard park bench and bin will be used. Any furniture that does not meet these standards will be removed and replaced.

Opportunities for informal seating throughout the park will also be encouraged where this can be integrated with other elements of the park design such as dwarf walls, natural play elements and the lawns.









Existing surfaces within Marble Hill Park



4.8 PLAY STRATEGY

The Marble Hill Playcentre provides play for 0-5 years at their One O'clock Club including indoor and outdoor facilities. The Adventure Playground is for ages 5-15 years and includes aerial runways, climbing frames and a skateboarding ramp. Both play facilities are paid entry. The play area and buildings, located along the north-east boundary of the park, are leased from English Heritage.

Adjacent to Marble Hill Park is a playground in Orleans Gardens. It provides play for both under 7's and 7-13 year olds and is very popular. There is also a small café and toilet facilities. The challenge for the proposed play at Marble Hill Park will be to ensure the offer is not duplicated and offers a complimentary but different play experience.

The play strategy for the project aims to:

- Enlarge and improve the current dog-free area to include 'natural' play and more space for sitting.
- Explore opportunities for play throughout the park.
- Improve relationships with the Playcentre and adjacent play offers to be mutually beneficial and to avoid competition.

Brief

Activities and types of play:

- Locomotive -climb / physical / sit / crawl / jump / balance / teamwork
- Social role play / linguistic
- Active/sequential
- Socio-dramatic

Conditions:

- Minimal ground disturbance
- No high or densely massed structures
- No equipment that is overtly 'play equipment'
- Suitable for children up to 9 years
- Include seating provision for adults/parents



