

3.4 HARD LANDSCAPE AND FURNITURE STRATEGY

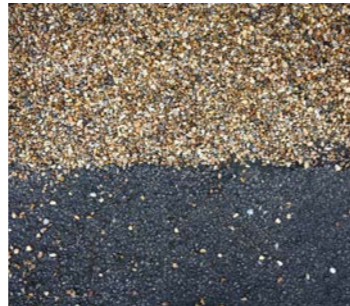
The majority of the existing paths will be repaired to match the existing black asphalt surfacing to remove trip hazards or obstacles to accessibility. The 'wiggly paths' within the Pleasure Grounds, including the Ninepin Alley will be of an inert porous self binding gravel. All new paths will be constructed in line with the methodologies described in the Arboricultural Development Statement where required.

The strategy for furniture in Marble Hill Park has a two tier hierarchy. The general principles of the strategy apply to each tier:

- Creation of a simple and uniform palette
- Minimise clutter
- Highly functional and robust
- A coordinating colour for all metalwork
- Integration with wayfinding and interpretation

Tier one includes the Pleasure Grounds. In these areas the focus is on fixtures and fittings that are sensitive to the heritage setting and are part of the reinterpretation of the historic landscape.

Tier two is the remainder of the wider park. In these areas a standard English Heritage park bench and bin will be used. Any furniture that does not meet these standards will be removed and replaced.



Existing surfaces within Marble Hill Park

- Key:
- Standard Bench
 - Bespoke Pleasure Ground Bench
 - Play area seating
 - Bin/ including dog waste
 - Interpretation elements
 - Interpretative bench
 - Cycle parking



Diagram of proposed furniture and interpretative elements within Marble Hill Park - Ref. 581_PL_L_04_G

