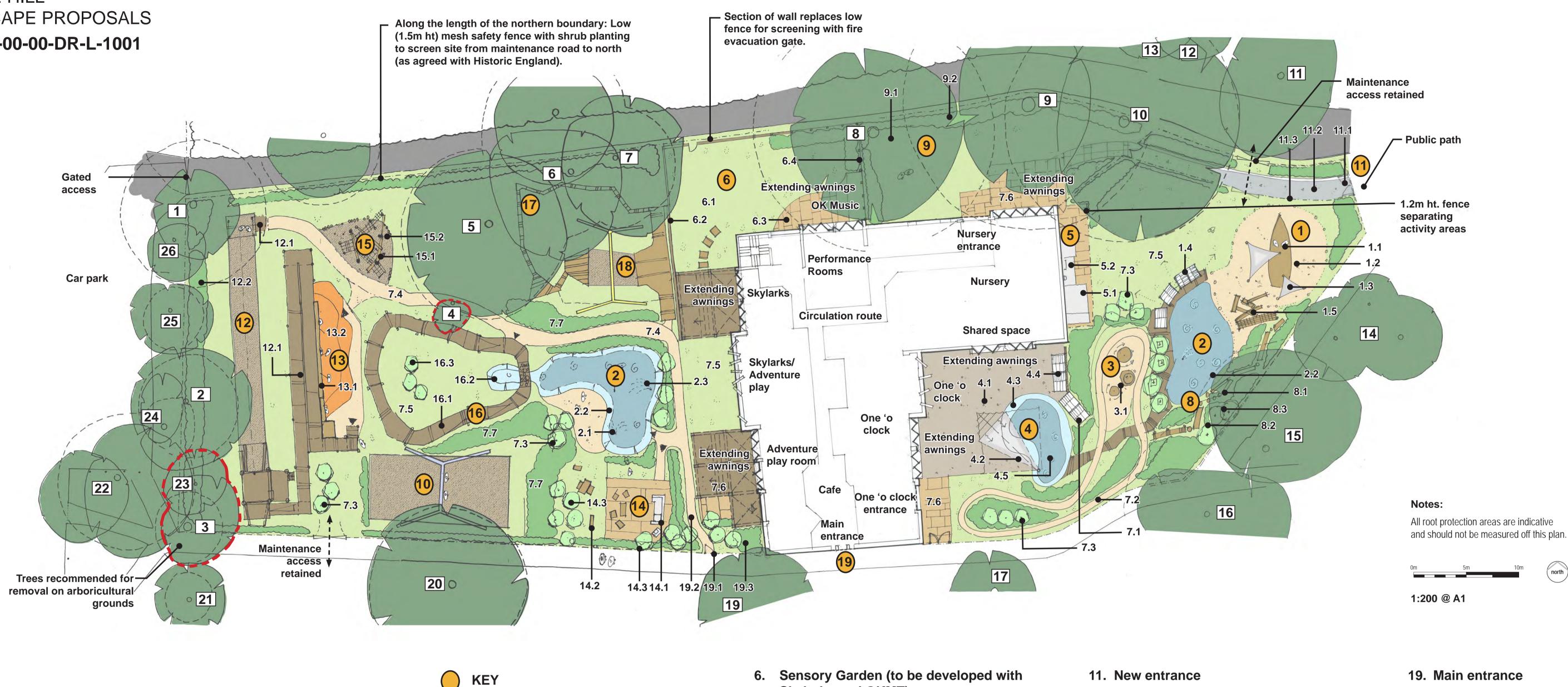
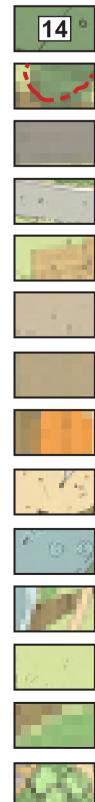
MARBLE HILL LANDSCAPE PROPOSALS 2070-TF-00-00-DR-L-1001



KEY



Existing trees to be retained
Existing trees to be removed
Existing road
Proposed bitmac footpath
Proposed paved surfacing
Proposed bound aggregate surfacing
Proposed woodchip surfacing
Proposed coloured wet pour surfacing
Proposed sand surfacing
Proposed water play zones
Proposed timber walkways
Proposed grass
Proposed planting
Proposed trees



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Proposed play equipment

Proposed canopies

Refer to Key

Existing tree species

- 1. Broadleaved Lime C1 2. Holm Oak B1 3. Elderberry C1
- 4. Hornbeam U
- 5. Purple Beech A1
- 6. Red Oak C1
- 7. Purple Sycamore B1 8. Common Sycamore A1
- 9. Horse Chestnut B1
- 10. Horse Chestnut A1
- 11. Horse Chestnut A1
- 12. Corsican Pine B1
- 13. Corsican Pine B1
- 14. Ash, Persian Ironwood, Blue Cedar B2 (Group 2) 15. Horse Chestnut B1
- 16. Horse Chestnut B1
- 17. Sweet Chestnut A1
- 19. Walnut A1 20. Common Lime A1
- 21. Hornbeam B1
- 22. Common Lime B1
- 23. Crab apple and Elderberry group C1
- 24. Crab apple C1 25. Crab apple B1
- 26. Crab apple B1

KEY	

- 1. Boat Play Zone 1.1 Large Boat for imaginative role play
- 1.2 Sand surround
- 1.3 Tensile sails provide shade
- 1.4 Beach huts (dual facing)
- Jetson' for creative play
- 2. Water Play Zone
- 2.1 Jets and fountain shapes
- 2.2 Colourful wetpour surfacing (sunken to retain water)
- 3. Kinetic Zone
- 3.1 Physical effort sets off a reaction e.g. Kugal ball
- 4. Water Splash Pool
- 4.1 Bound aggregate paving
- 4.2 Overhead canopies for shade
- 4.3 Colourful wetpour surfacing
- 4.4 Beach huts
- 4.5 Jets and fountain shapes
- 5. Outdoor Kitchen

- 5.2 Sinks , troughs and surfaces

- 1.5 Free standing rope nets, timber 'Flotsum &
- 2.3 Water channeling structure with pump.

5.1 Place to play with 'ingredients' and water

Skylarks and OKMT)

- 6.1 Flexible space for seating, planting and adapted equipment
- 6.2 Solid wall or fence to remove distractions
- 6.3 Decking/hard surfacing beneath awnings
- 6.4 Semi permeable fencing (secure)
- 7. Landscape Structure (site wide)
- 7.1 Beach huts and planting to separate activity spaces
- 7.2 Scooter/tricycle circular route
- 7.3 Trees for shade
- 7.4 1.8m wide surfaced path (accessible)
- 7.5 Grass for informal play
- 7.6 Hard surfacing next to building
- 7.7 Ornamental planting/hedges to sub-divide activity areas
- 8. Zig-zag Zone
- 8.1 Interlinked balance beams and rolling logs. Surrounded by woodchips/sand surfacing
- 8.2 Sensory 'jungle' planting encourage touch, smell, movement and sound
- 8.3 Trees planted for shade
- 9. Storytelling
- 9.1 Open lawn space
- 9.2 Planting to improve boundary appearance
- **10. Existing swing** (Retained in-situ)

- 11.1 Timber gate 11.2 1.8m wide footpath with planting and grass
- 11.3 1.2m ht. timber palisade fence with maintenance gate to match

12. Existing Zip Wire

- 12.1 New ramp added to improve access.
- 12.2 Planting to improve boundary appearance
- 13. Climbing Zone
- 13.1 Climbing wall, duel aspect
- 13.2 Coloured wetpour
- 13.3 Play bark contained by log surround

14. Camp Area

- 14.1 Outdoor cooking facility
- 14.2 Flexible seating on grass and paving
- 14.3 Tree planting infuenced by historic kitchen garden
- 15. Scramble Zone 15.1 Connected cargo nets
- 15.2 Surrounded by woodchip surfacing **16. Raised Trackway**
- 16.1 Circular route
- 16.2 Water splash
- 16.3 Trees planted for shade
- **17. Walkway** (Retained in-situ)

- 19.1 Existing timber gate retained
- 19.2 1.8m wide footpath
- 19.3 Ornamental planting

18. Existing Swing and platforms (Retained in-situ)

