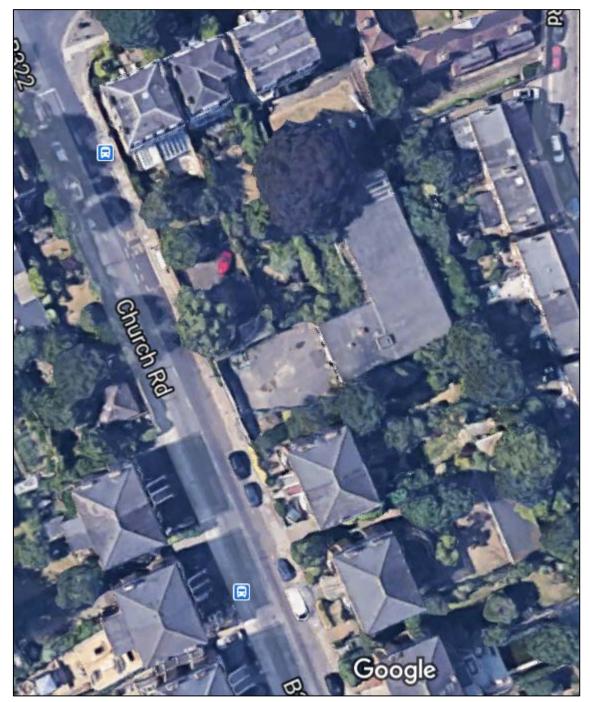


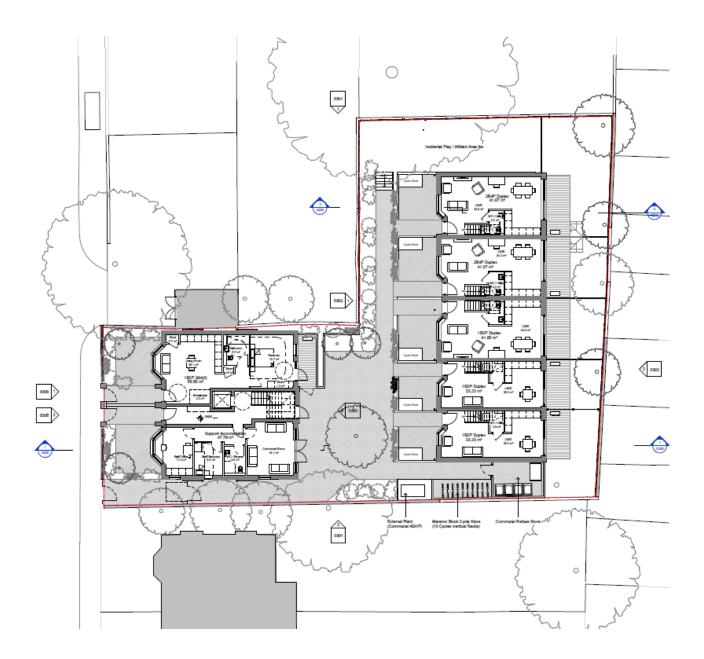
17 Appendices

17.1 Appendix 1 – Site Photographs





17.2 Appendix 2 – Development Plans





CONCEPT & SITE RESPONSE SITE ORGANISATION - GROUND FLOOR

Accommodation Schedule Overview

Unit Count = 16 Units Total Total Unit GIA - 904 sqm

Cycle Parking

It is proposed that a secure communal bike store will be located in the rear courtyard for use by the 'Mansion block' apartments. This will provide storage for 12 cycles on 2-ier racks. 1 for each unit within the block, plus 2 visitor spaces. The duplerse will be provided with a secure store in front of each unit, adjacent to the front amenity space.

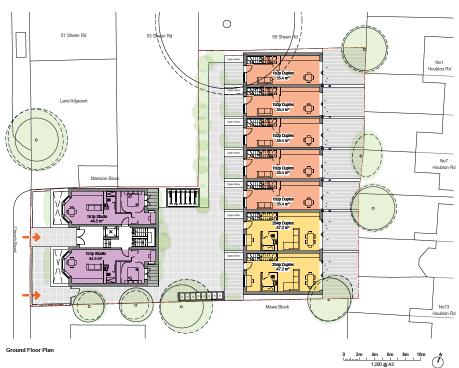
Cycle parking requirement = 19 spaces + 1 visitor Refuse

The refuse store for the site is located within the communal courtyard adjacent to the cycle store.

Refuse calculation 19 x 17L = 1330L = 4 x 360L refuse bins

Recycling Calculation 12 to 17 households served requires 4 x 360L for all types of recycling.

Total = 8 x 360L bins



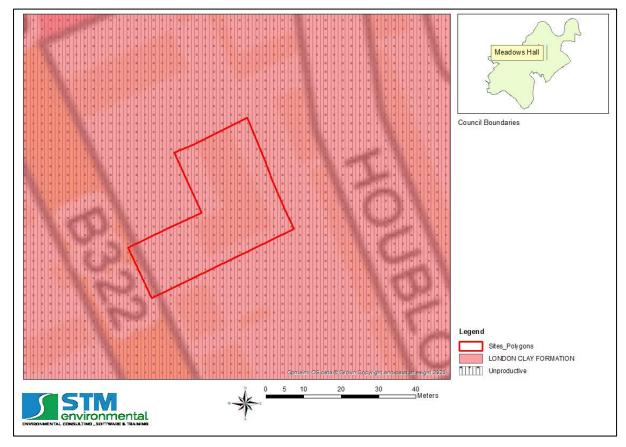


17.3 Appendix 3 – Environmental Characteristics

17.3.1 Superficial Hydrogeology Map

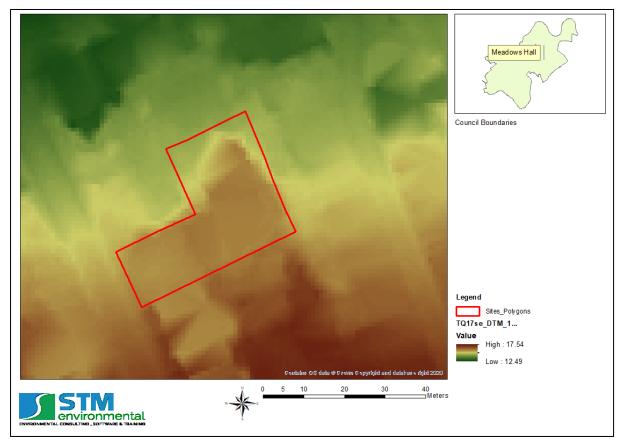
None

17.3.2 Bedrock Hydrogeology Map





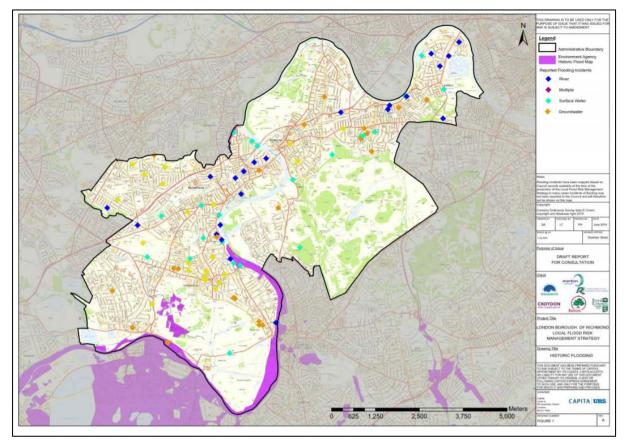
17.3.3 Topology Map





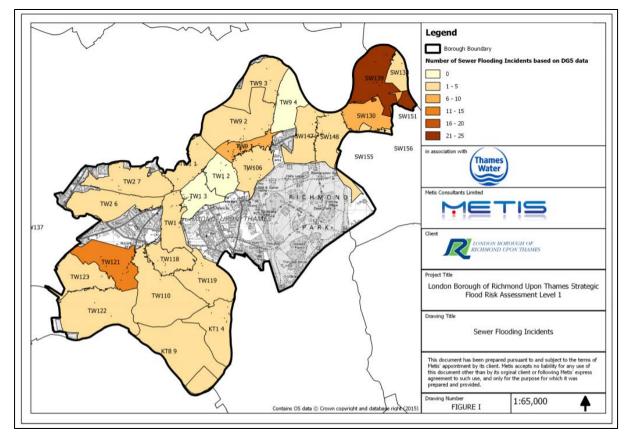
17.4 Appendix 4 – Historical Flood Incident Maps

17.4.1 SFRA Historic flood incidents











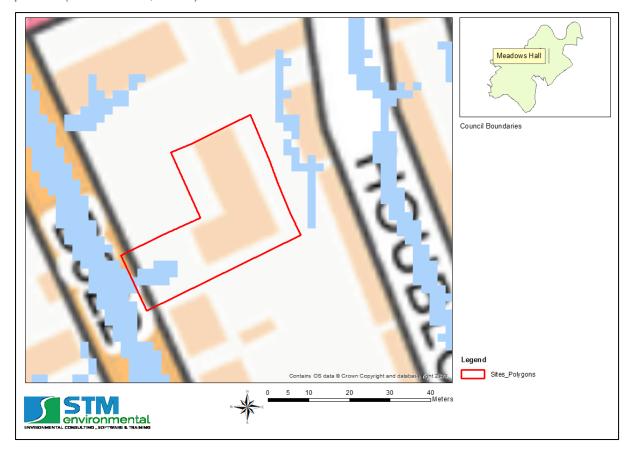


17.5 Appendix 5 - EA Flood Zone Map



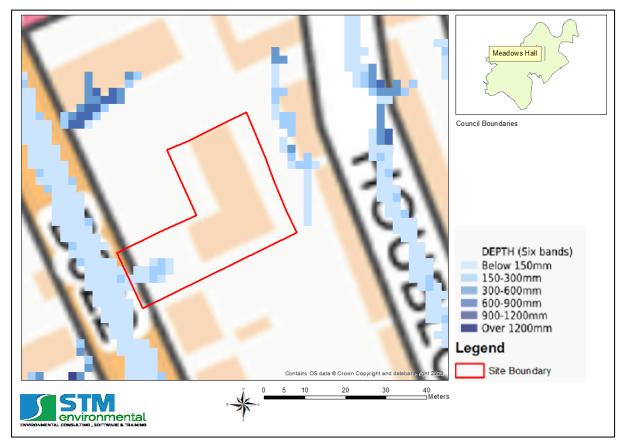
17.6 Appendix 6 – Surface Water Flood Extent and Depth Maps

17.6.1 Map showing surface water flood extent for the 1 in 1000-year rainfall return period (Source: EA, 2016).





17.6.2 Predicted surface water flood depth for the 1 in 1000-year return period (Source: EA, 2016).





17.7 Appendix 7 – Flood Defence and Reservoir Flood Risk Maps

17.7.1 EA Map showing areas benefitting from flood defences

N.A.

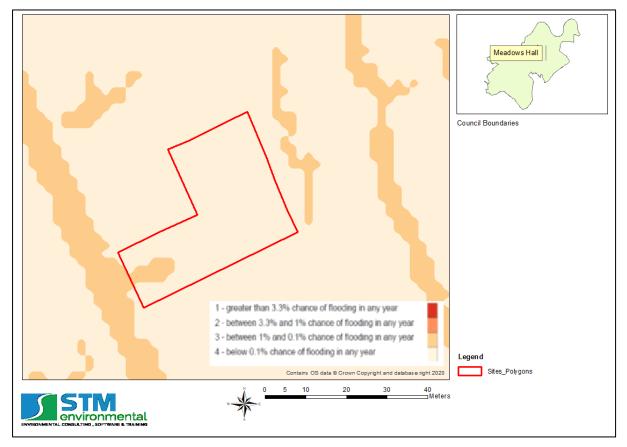
17.7.2 Reservoir Flood Risk Map

N.A.



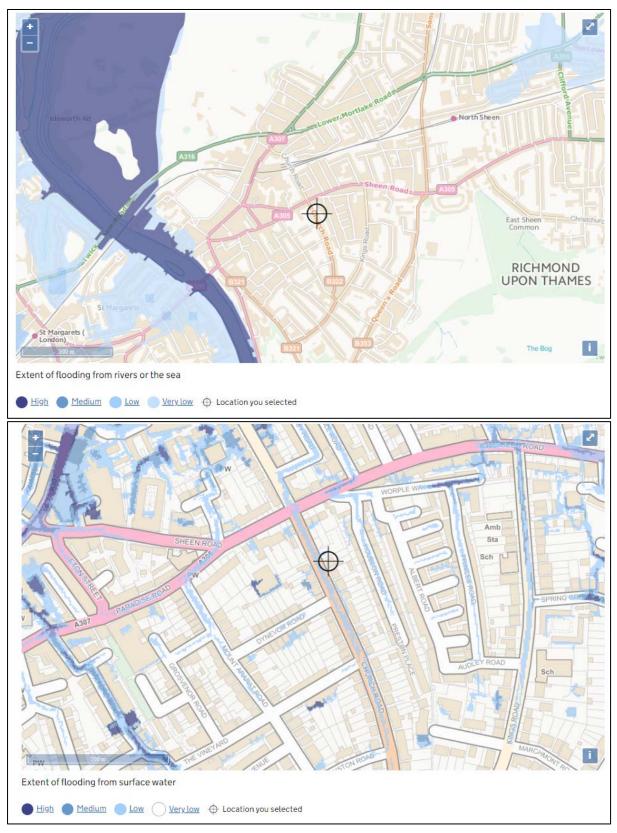
17.8 Appendix 8 – Flood Risk Maps

17.8.1 Risk of Flooding from Multiple Sources Map

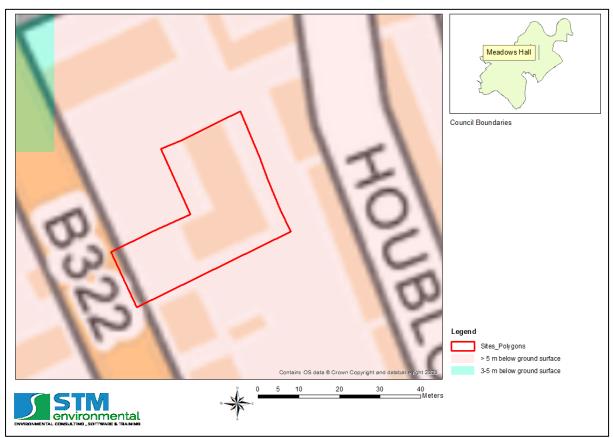












17.9 Appendix 9 - Groundwater Flood Susceptibility Map